

FIG. 1

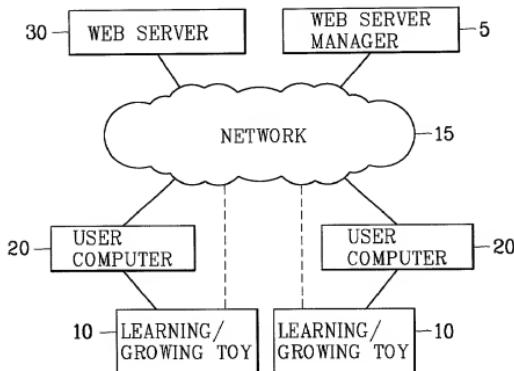


FIG. 2

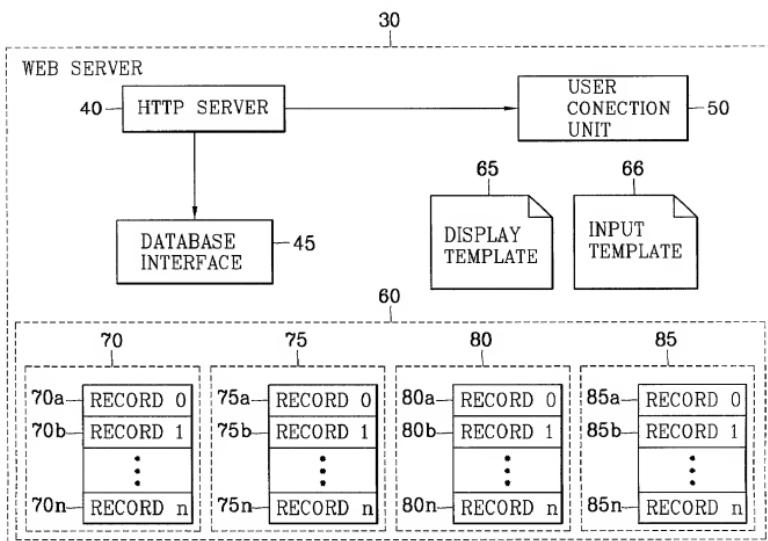


FIG. 3

GOODS(LEARNING, EATING, PLAYING INFORMATION)PROVISION

EXPRESSING DESIRES FOR LEARNING/GROWING

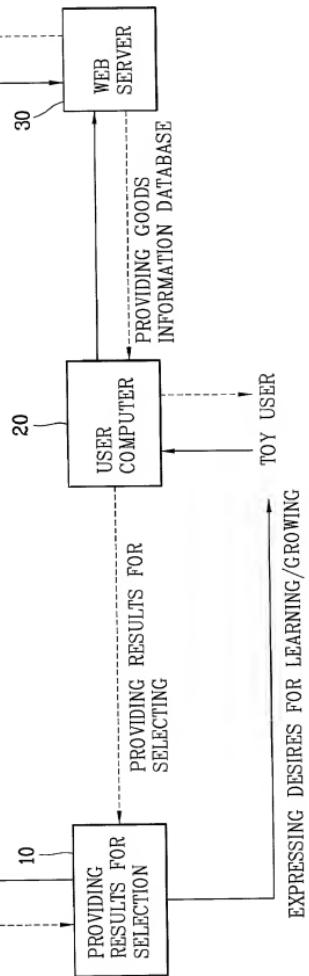


FIG. 4

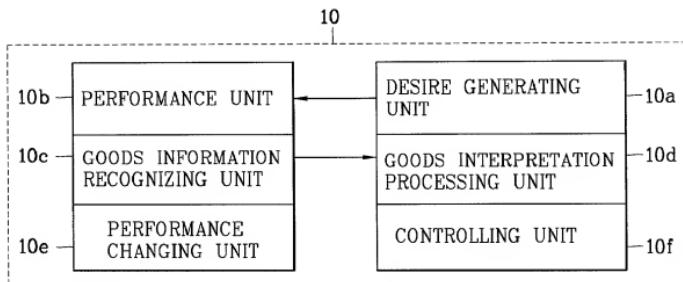


FIG. 5

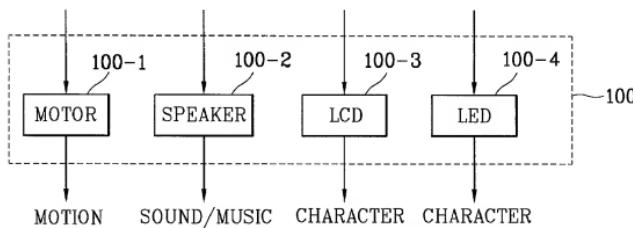


FIG. 6

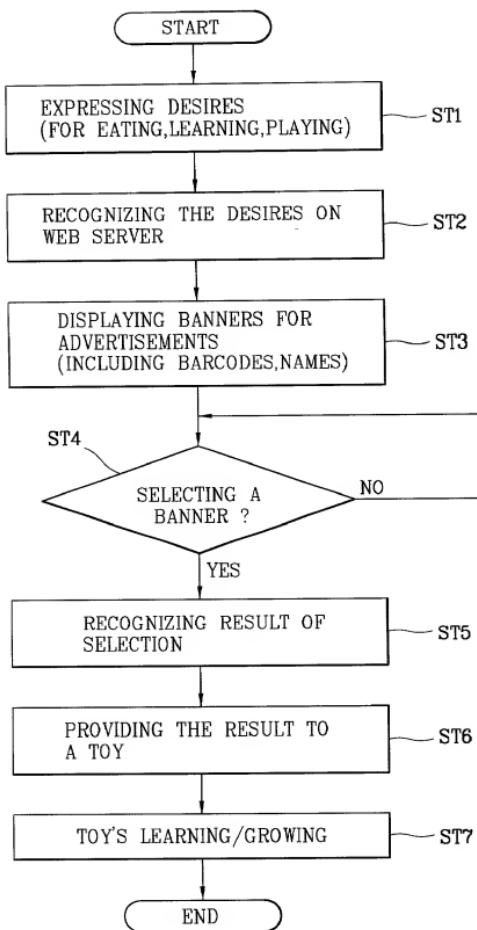


FIG. 7

- GENERATING DESIRES ACCORDING TO EMOTIONAL, PHYSICAL STATUS
(FOR EXAMPLE, USE OF BATTERY → APPETITE INCREASE)
- REGULARLY USE GOODS(BREAD 3 TIMES PER DAY)
- CHANGE OF THE NUMBER OF GOODS IN ACCORDANCE WITH
RESPECTIVE GROWING STAGES
- CHANGE OF GOODS IN ACCORDANCE WITH RESPECTIVE GROWING
STAGES(E.G. CHANGE THE STUDYING MAGAZINE)
- GENERATING IRREGULAR DESIRE(E.G. PARK, TOYS)

FIG. 8

DESIRSES	ITEM	RELATED BANNER D/B	EXAMPLES
DESIRE FOR EATING	BEVERAGES	A PRODUCT OF B COMPANY, D PRODUCT OF B COMPANY ...	COKE
	SNACKS	F PRODUCT OF E COMPANY, H PRODUCT OF G COMPANY ...	CHEETOS
	BREADS	...	FULLMOON
DESIRE FOR STUDYING	ICECREAMS	...	BRAVOCONE
	INSTITUTES	...	SHICHIDA
	STUDYING MAGAZING	...	STUDYING HELPER
DESIRSES FOR PLAYING	PARKS	A PARK,B PARK	LOTTE WORLD
	BALL GAMES	...	SOCCER BALL
	PROGRAMS	...	GYMNASIUM
	TOYS	...	TELETUBBIES
			GOLDRUN

FIG. 9

ITEM	BARCODES	GOODS CLASSIFICATION	DETAILED INFORMATION (TEXT VOICE/VIDEO)	REACTION OF ROBOT WHEN RECOGNIZING	REASONS FOR DESIRES	POSITIVE EFFECTS	NEGATIVE EFFECTS	VALID THRU
NABISCO	881236	SNACK	DETAILED INFORMATION	RELATED COMMERCIAL SONG	DESIRE OF EATING	SATISFYING PLEASANT FEELING	LOWERING DESIRE FOR LEARNING	4 WEEKS
MAXWELL COFFEE	883456	BEVERAGES		SONG / DANCE	DESIRE OF EATING	ACTIVELY PERFORM	LOWERED ACTIVITY BEFORE NOON	3 MONTHS
HEALTH CLUB	001234	HEALTH CARE	GUIDING THE HEALTH CLUB	LIFTING A BARBELL	DESIRE FOR PLAYING	STRENGTHENED	INCREASED APPETITE	FOREVER
MENTAL ARITHMETIC INSTITUTE	001233	LEARNING	GUIDING LEARNING STAGES		DESIRE FOR STUDYING	INTELLECTUALLY GROWN	WEAKENED	1 MONTH

FIG. 10

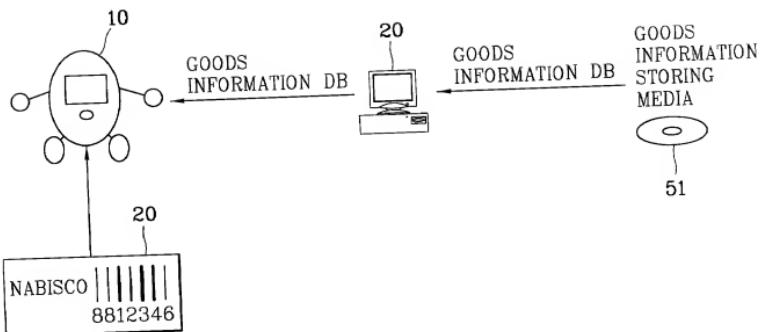


FIG. 11

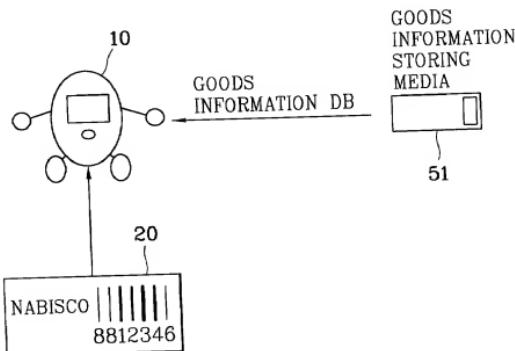


FIG. 12

